HEADER FILES USED

iostream.h: input output stream header file   
Provides functionality to use an abstraction called streams specially designed to perform input and output operations on sequences of character, like files or strings.

fstream.h:  for defining several iostreams template classes that manipulate exteral files   
fstream is a standard C++ library that handles reading from and writing to files either in text or in binary formats. It is an object oriented alternative to C's FILE from the C standard library. fstream is the result of a multiple inheritance with ifstream and ofstream, which both inherit from ios.

conio.h: It is a C header file used in old MS-DOS compilers to create text user interfaces .

stdio.h: contains the function definitions of your basic input/output (I/O) functions. Without these declarations your code wouldn't compile and you wouldn't be able to use functions such as printf etc.

process.h: is a C header file which contains function declarations and macros used in working with threads and processes.

string.h: Contains the definition of class string from the C++ Standard Library.

iomanip.h: Provides facilities to manipulate output formatting, such as the base used when formatting integers and the precision of floating point values.

ctype.h: The ctype.h header file of the C Standard Library declares several functions that are useful for testing and mapping characters.

stdlib.h: The stdlib.h header defines four variable types, several macros, and various functions for performing general functions.

dos.h: dos.h header file of C language contains functions for handling interrupts, producing sound, date and time functions etc. It is Borland specific and works in Turbo C compiler.

BINARY FILES USED

NEWRECOR.DAT

TRANSACT.DAT